

CHAOS - DEATH GUARD

DEATH GUARD CHAOS LORD IN TERMINATOR ARMOUR [LEGENDS]

M4"62+66+14+

85 PTS

Base —

LeaderDeep StrikeNurgle's Gift (Aura)

1KOMMANDO

2BEWEGUNG

3BESCHUSS

Combi-bolter

LETHAL HITS

RAPID FIRE 2

R	A	BS	S	AP	D
24"	2	3+	4	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1-2	T3	T4	T5-7	T8+

Combi-weapon

ANTI-INFANTRY 4+

DEVASTATING WOUNDS

RAPID FIRE 1

R	A	BS	S	AP	D
24"	1	3+	4	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1-2	T3	T4	T5-7	T8+

4ANGRIFF

5NAHKAMPF

Chainfist

ANTI-VEHICLE 3+

R	A	WS	S	AP	D
Melee	5	3+	8	-2	2

VERWUNDET

2+	3+	4+	5+	6+
T1-4	T5-7	T8	T9-15	T16+

Plague fist

LETHAL HITS

R	A	WS	S	AP	D
Melee	5	2+	8	-2	2

VERWUNDET

2+	3+	4+	5+	6+
T1-4	T5-7	T8	T9-15	T16+

Plague-encrusted exalted weapon

LETHAL HITS

R	A	WS	S	AP	D
Melee	6	2+	5	-2	1

VERWUNDET

2+	3+	4+	5+	6+
T1-2	T3-4	T5	T6-9	T10+

Twin lightning claws

TWIN-LINKED

R	A	WS	S	AP	D
Melee	7	2+	5	-2	1

VERWUNDET

2+	3+	4+	5+	6+
T1-2	T3-4	T5	T6-9	T10+

VERTEIDIGUNG

IMMER / EINMALIG

Chaos LordWhile this model is leading a unit, each time a model in that unit makes an attack, re-roll a Hit roll of 1.

Dessication Conduit (Aura)While an enemy unit is within Contagion Range of this model, at the end of the turn, roll one D6: on a 4+, that enemy unit suffers D3 mortal wounds.

GEGEN DIESE EINHEIT

W6 · RW 2+ · 4++ · 6 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S12+	S7-11	S6	S4-5	S1-3

RETTUNGSWURF JE DS

DS 0	DS -1	DS -2	DS -3	DS -4
2+	3+	4+	4++	4++

REGELN & KEYWORDS KURZ

Deep Strike

Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizo...

Leader

Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.

Nurgle's Gift (Aura)

If your Army Faction is DEATH GUARD, while an enemy unit is within Contagion Range of one or more Death Guard units from your army, it is Afflicted.

ANTI

This ability always takes the form [ANTI-X Y+].

DEVASTATING WOUNDS

Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of...

LETHAL HITS

Each time an attack made with a [LETHAL HITS] weapon results in a critical hit, you can choose for that attack to automatically wound the target.

RAPID FIRE

This ability always takes the form [RAPID FIRE X].

TWIN-LINKED

Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG

1x Death Guard Chaos Lord in Terminator Armour [Legends]

Ausrüstung:

Combi-bolter, Combi-weapon, Chainfist, Plague fist, Plague-encrusted exalted weapon, Twin lightning claws

- This model can replace its Combi-bolter with Combi-weapon or Plague-encrusted exalted weapon.
- This model can replace its Plague-encrusted exalted weapon with Plague fist, Twin lightning claws or Chainfist.

Anführer

This model can be attached to the following units: BLIGHTLORD TERMINATORS, DEATHSHROUD TERMINATORS

KEYWORDS Infantry, Character, Chaos, Nurgle, Chaos Lord, Terminator, Leader · FRAKTION Death Guard